



OpenSIPS As An Enterprise UC Solution

11 May 2016

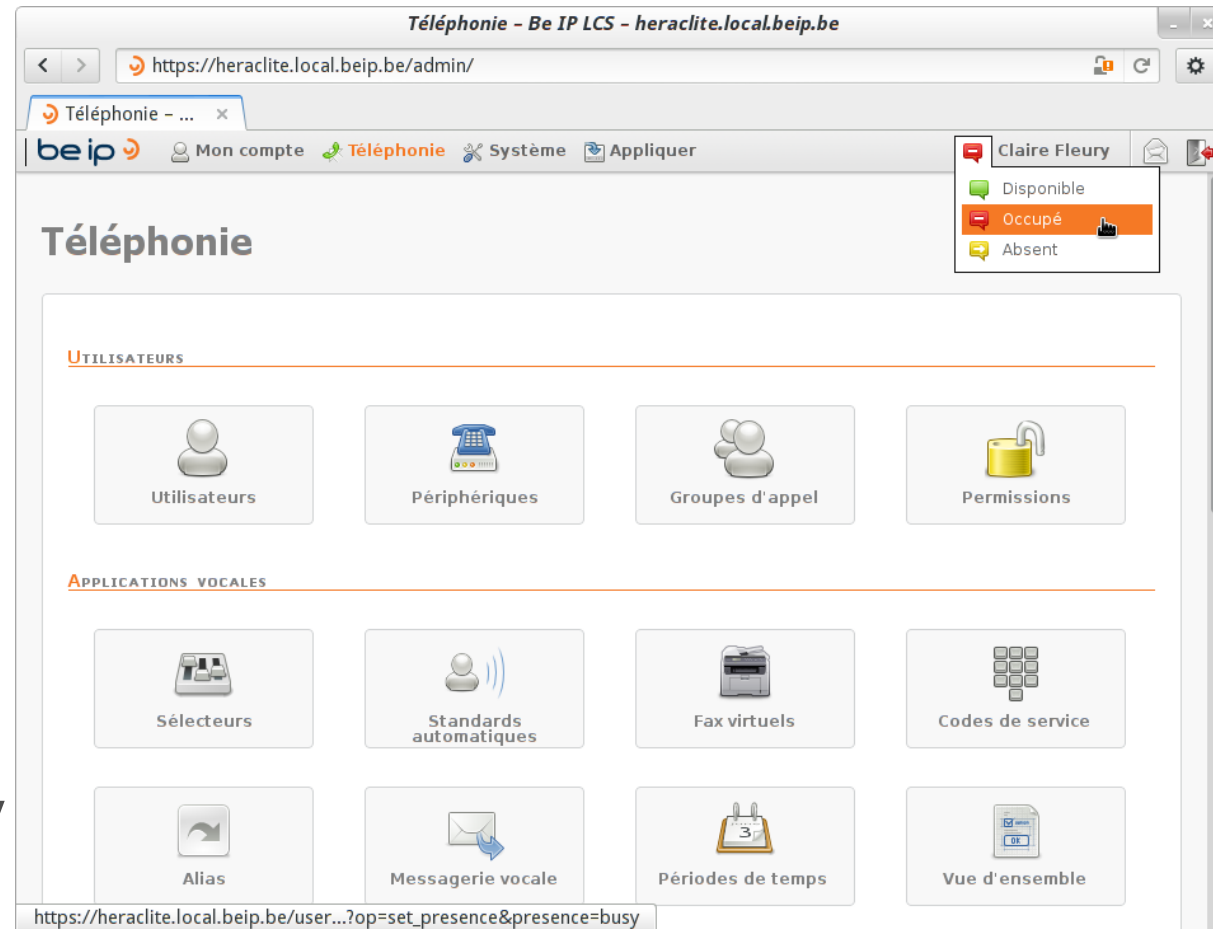
About Us

➤ About Be IP

- We develop a SIP UC platform since 2003
- Around 22k users mainly in Belgium
- Most customers are from government agencies

Our product

- “On Premises” or “In The Cloud”
- SIP components
 - Asterisk since 2003
 - OpenSIPS since 2012
- Feature set
 - Similar to traditional proprietary vendors
 - Strong focus on reliability / redundancy
 - Strong focus on simplicity



About OpenSIPS

- Standard roles
 - Registrar
 - Proxy
 - Call Forwarding Server
 - Presence Server
 - ...
- Release
 - 1.8.x with custom patches
 - <https://github.com/dsandras/opensips>
 - 2.1.x in our labs

Architecture

↪ Simple architecture

- Just a summary here
- Will evolve in the coming months / years

↪ Redundant architecture

- Maximum two main servers
 - Active-active redundancy
 - OpenSIPS with a shared MariaDB SQL database
 - DNS SRV and/or NAPTR as underlying mechanism

Redundant architecture

- Several satellite servers
 - Running OpenSIPS
 - The location and subscriber tables are replicated using a script
 - Limited SIP Trunking support
 - Requires a local trunk to handle inbound and outbound calls
 - Handles number rewriting - external number vs internal number

Our OpenSIPS Script

↪ Handles SIP requests and responses

- Initial requests
- In-Dialog requests
- Calls & Call Counting
- Redundancy
- Presence
- Instant Messaging
- ...

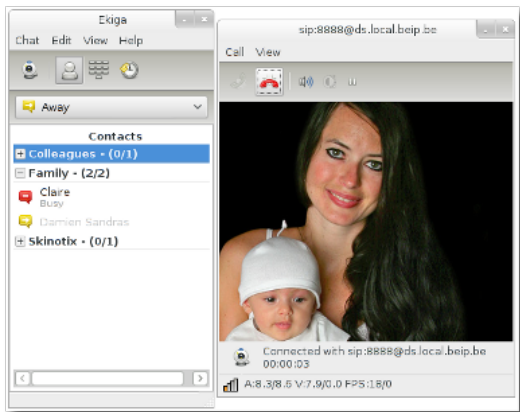
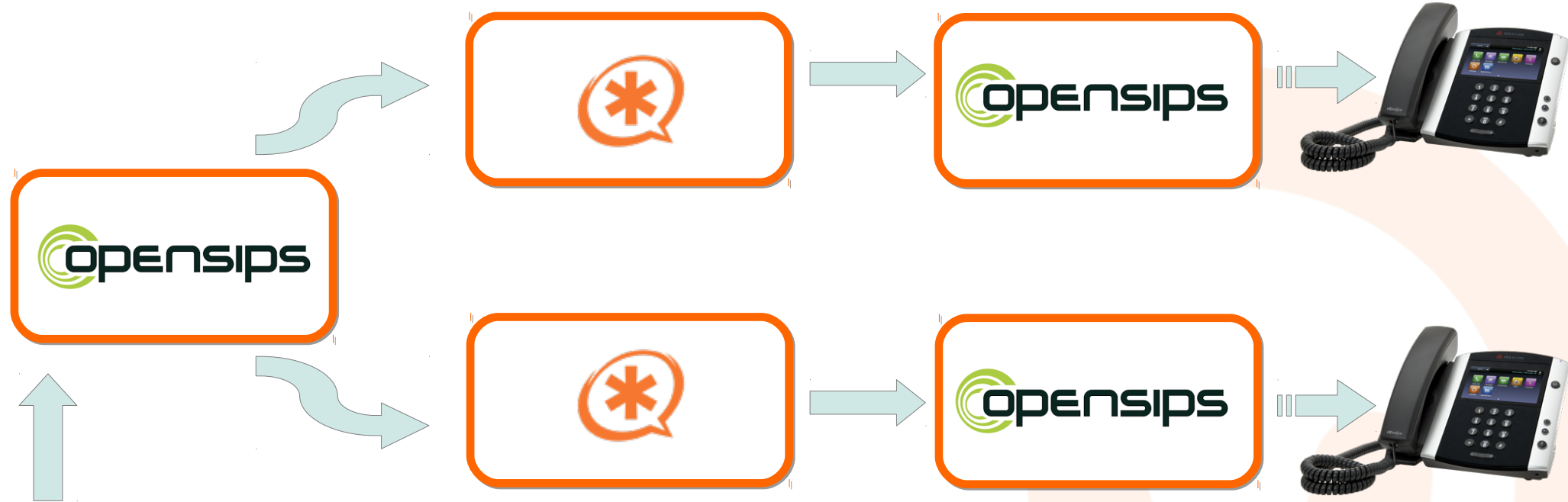
↪ Relays to local Asterisk after processing

- Fallback to “redundant” Asterisk if required

↪ Generated from templates

Our OpenSIPS Script

In terms of calls :

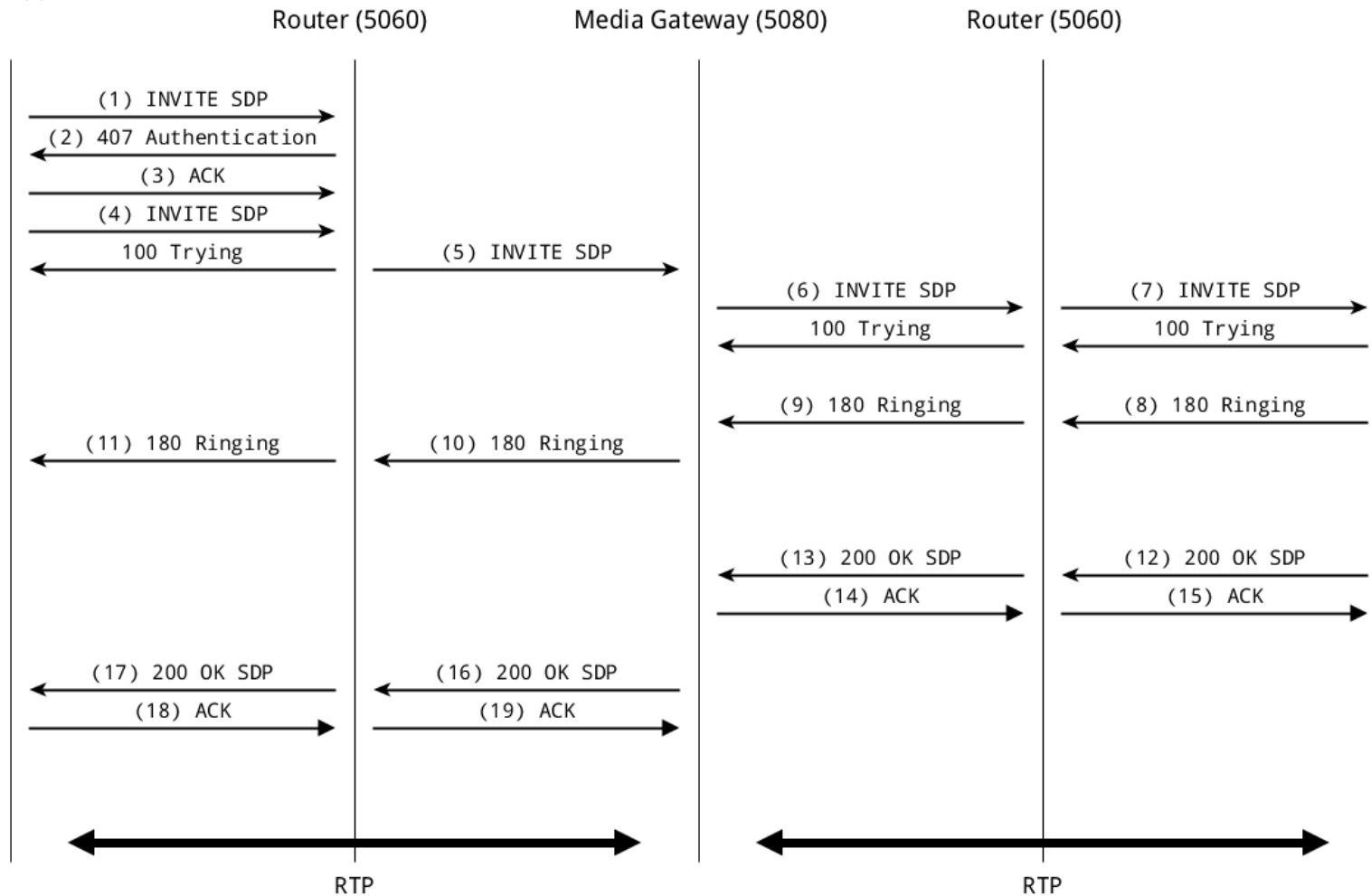


Initial INVITE Routing

↪ Two possible legs

- An inbound leg
 - From a Trunk or from a Peer
 - To Asterisk
- An outbound leg
 - To a Trunk or to a Peer
 - From Asterisk
- Both legs are handled similarly
 - Normal script routing – `route`
 - Reply route handling – `t_on_reply`
 - Failure route handling – `t_on_failure / t_on_failure_reply`

Initial INVITE Routing



Information passing

- From one leg to the other
- In OpenSIPS
 - Mainly `cache_store / cache_fetch`
 - Redis if no redundancy impact
 - SQL in other cases
 - Also `get_dialog_info` using a key like the inbound Call-ID
- Between OpenSIPS and Asterisk
 - Using custom `X-BeIP` – headers that we add & remove
 - Using `cache_store / cache_fetch / AGI scripts with Redis`

Inbound Call Leg

↻ Inbound Call Leg – Main Route

- Caller/Called ID Name substitution
 - Currently with an SQL lookup, soon with a REST API
 - Issue is performance / latency
 - Used for address book integration / cellphone integration
 - From / To substitution
 - `uac_replace_from / uac_replace_to` for INVITE substitution
 - `$avp(new_from) / $avp(new_to)` for dialog-info NOTIFY requests
- Session Timers handling
 - `sst_flag`

Inbound Leg



Alice

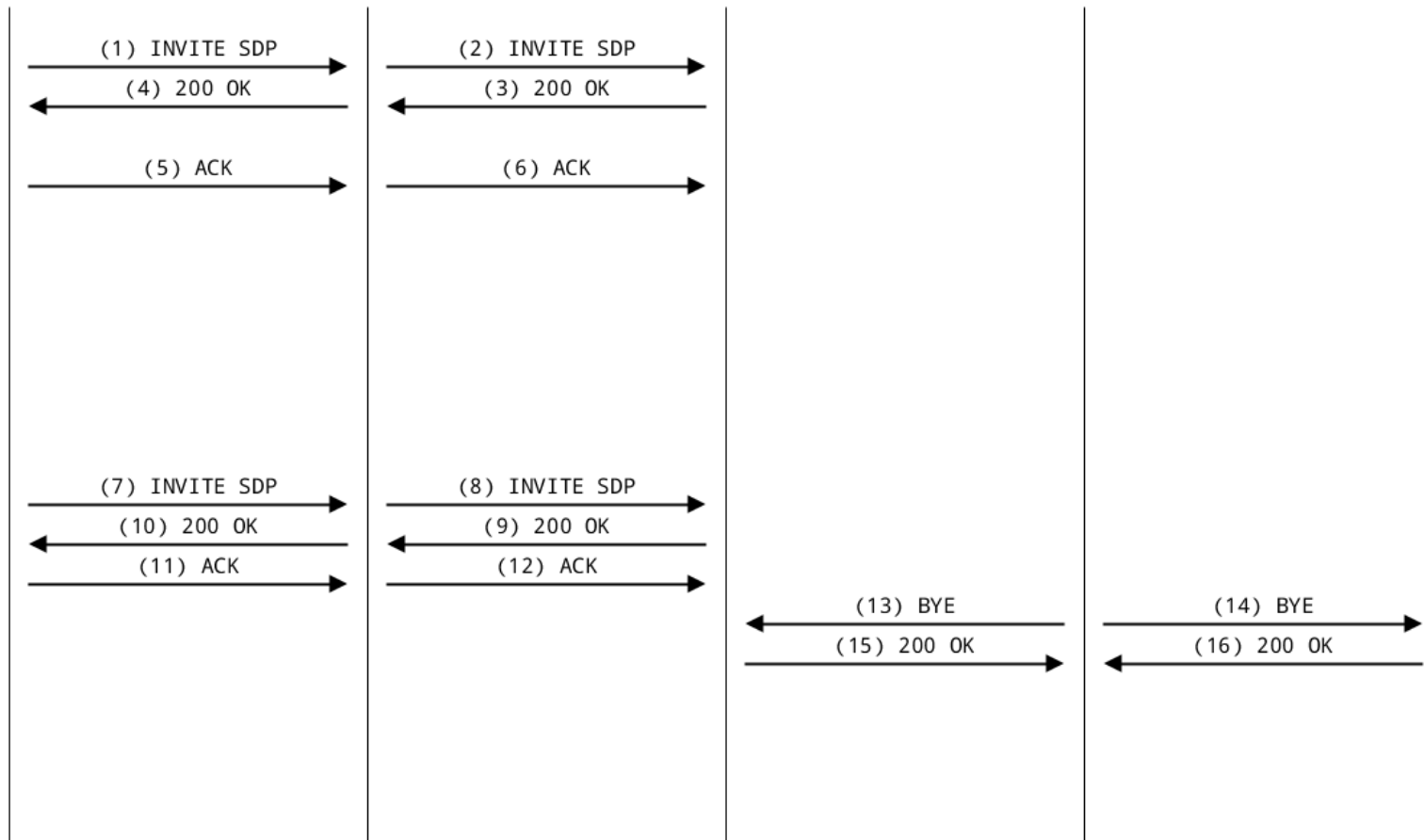
Router (5060)

Media Gateway (5080)

Router (5060)



Bob



↪ Inbound Call Leg – Main Route

- Call recording
 - Using RTPProxy, If required
- Call Pick-up
 - First check if the user has the correct rights
 - We need to determine which Asterisk handles the call
 - Asterisk INVITE-based Call Pick-up
 - 603 response code on pick-up failure
 - Route to Asterisk and handle failure for redundancy – `t_on_failure_reply`
 - SIP-based Call Pick-up
 - `get_dialog_info` on `callid` specified in Replaces header
 - Replaces: `12345678,to-tag=7744;from-tag=5693`
 - Route to correct Asterisk directly and relay Asterisk response code

Inbound Call Leg – Main Route

- Finally, route to
 - Local Asterisk
 - Remote Asterisk if the callee or caller has an ongoing call there
 - Uses `get_profile_size` and shared profiles
- Don't forget reply and failure routes
 - `t_on_reply`
 - `t_on_failure`

↻ Inbound Call Leg – Reply Route

- Called ID name substitution
 - Updates called ID name in the reply (e.g. 180 Ringing)
 - Uses `P-Asserted-Identity` header
- Add a Warning header if required
 - Could be a warning from the other leg
 - Some SIP providers / SIP entities use Warning headers to indicate ... warnings
 - `cache_fetch + redis`
 - Could be an internal warning
 - Remote peer presence status indication *“Jack is busy”*
- Store callback-on-busy information
 - If reply code is 486 busy
 - `cache_store + SQL` (because of redundancy)

Inbound Call Leg – Failure Route

- Handle call pick-up failure
 - For Asterisk-based pick-up
 - In that case, re-route to other Asterisk
- Handle lack of answer from local or remote Asterisk
 - Fallback or 503

Outbound Call Leg

↪ Outbound Call Leg – Main Route

- Similar to the inbound call leg
 - Caller ID Name substitution
 - Enable Session Timers
 - Enable Call Recording

↪ Outbound Call Leg – Main Route

- Call forwarding
 - Depending
 - On the aggregated presence status
 - On the call origin: internal (peer) / external (trunk)

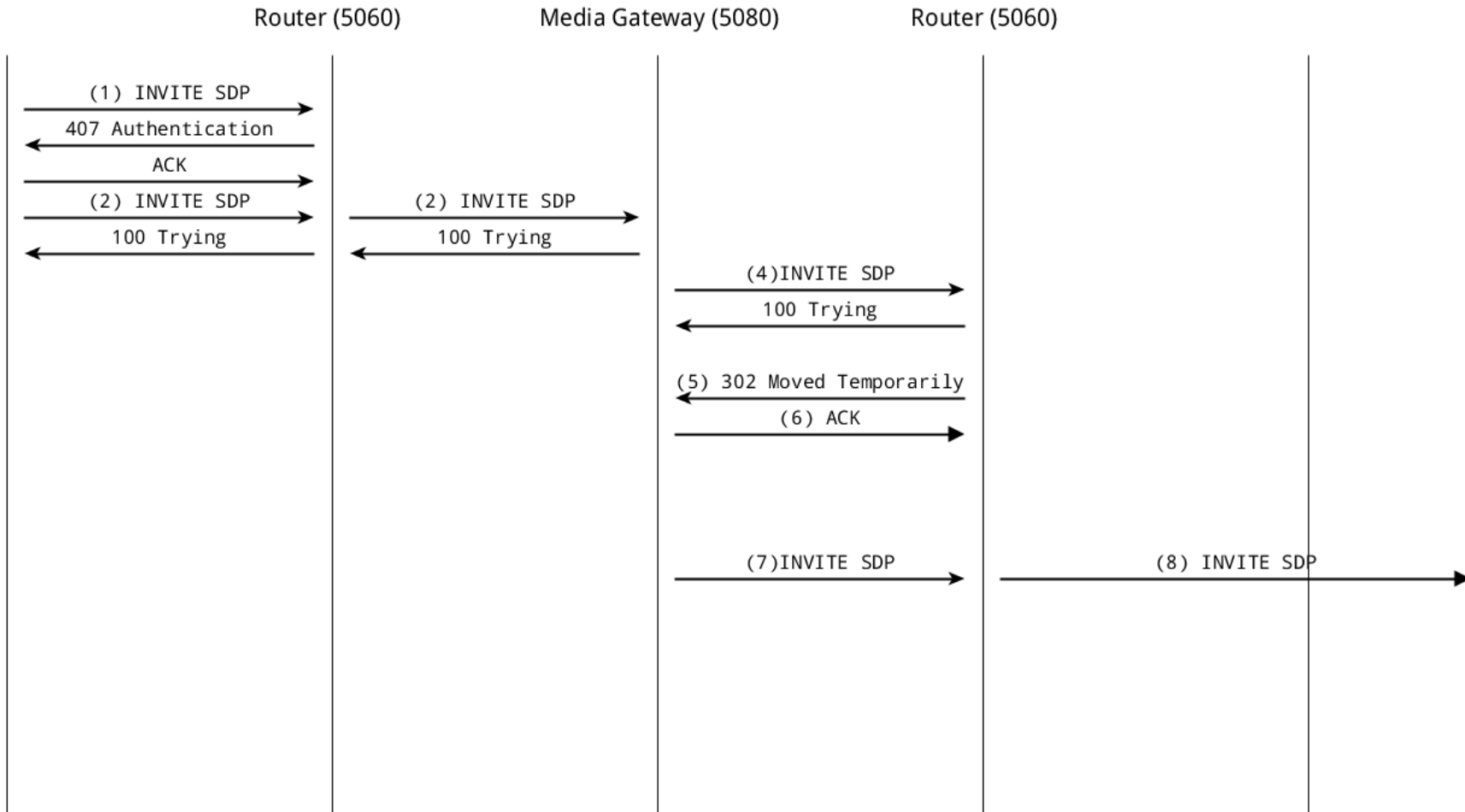
Handling Calls



Alice



Bob



↪ Outbound Call Leg – Main Route

- Call forwarding
 - Aggregated presence status
 - Comes from CacheDB – `cache_fetch` (custom patch)
 - Simplified into 4 states from RFC 4480 : default, away, busy, vacation
 - Immediate call forwarding
 - Per configuration: presence state / follow me
 - Or other failure cases
 - No call waiting and ongoing call – `get_profile_size`
 - Offline / peer exists but no contact records – !
`registered("location") && db_does_uri_exist()`

➤ Outbound Call Leg – Main Route

- Call forwarding
 - Delayed call forwarding
 - No answer
 - Blind transfer failure – `X-BeIP-BlindXFER`
 - Can be ignored (e.g. Queue Calls)
 - `X-BeIP-` header
- Distinctive rings
 - Internal / external / group calls
 - Can be ignored
 - `Alert-Info` header

↪ Outbound Call Leg – Main Route

- Call Pick-up
 - Store `get_dialog_info` parameters
 - `call-id` as key
 - Callee user part
- Finally, locate and relay
 - Handle forking
 - Parallel forking
 - Serial forking – based on Q (might be emulated)
- Don't forget reply and failure routes
 - `t_on_reply`
 - `t_on_failure`

↪ Outbound Call Leg – Reply Route

- Handle remote peer / trunk replies
 - Store a Warning header if required
 - Could be a warning from the remote trunk – `cache_store + redis`
 - Store the reply code
 - Reply code is stored – `cache_store + redis`
 - We want Asterisk to use the real reply code to react appropriately – AGI is used for redis interaction

Outbound Call Leg – Failure Route

- More call forwarding
 - No answer
 - Offline
 - Busy
- Or relay error code back to Asterisk

Other OpenSIPS Features

➤ Other features we implement with OpenSIPS

- Call Recording
- Call Counting
- Security
- Presence
- ...

The Future

↪ Drop the “Two Servers” Limitation

- Each server should handle its own devices
- Each device should be reached from its main server

↪ Multi-tenant mode / Multi-domain

↪ WebRTC

Thank You!

Questions?

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beip 

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